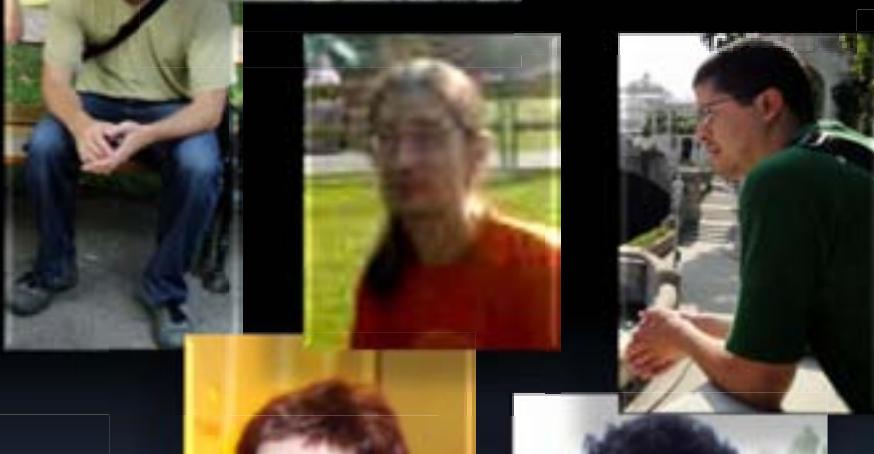
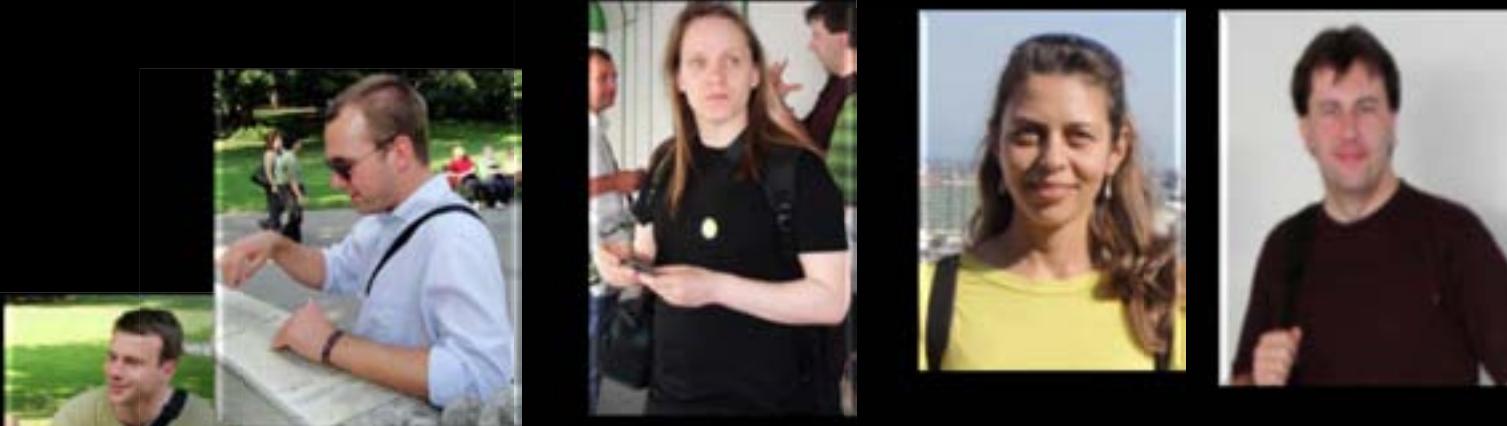




# ENVIRONMENTAL AWARENESS



# Workshop participants



Ann Morrison  
Alessandro Mulloni  
Peter Peltonen  
Juan David Hincapié Ramos  
Lara Schibelsky Godoy Piccolo  
Robb Mitchell  
Simon ten Broeke  
Stanislaw Zabramski  
Virtu Halttunen

# Maplens

The screenshot shows the IPCity client interface running in Internet Explorer. At the top, there's a browser bar with the URL <http://ipcity.imagination.at:8080/ipcity/client/>. Below it is a toolbar with standard browser buttons like Back, Forward, Stop, and Refresh.

The main content area displays a map of Vienna, Austria, with several green and red pins indicating specific locations. Labels on the map include "Karlsplatz (Karmeliter)", "Karlsplatz U", "Universität für Musik und darstellende Kunst Wien", and "Europa". A yellow line highlights a route or boundary on the map.

To the right of the map is a sidebar titled "Content" which lists "Pins in viewport":

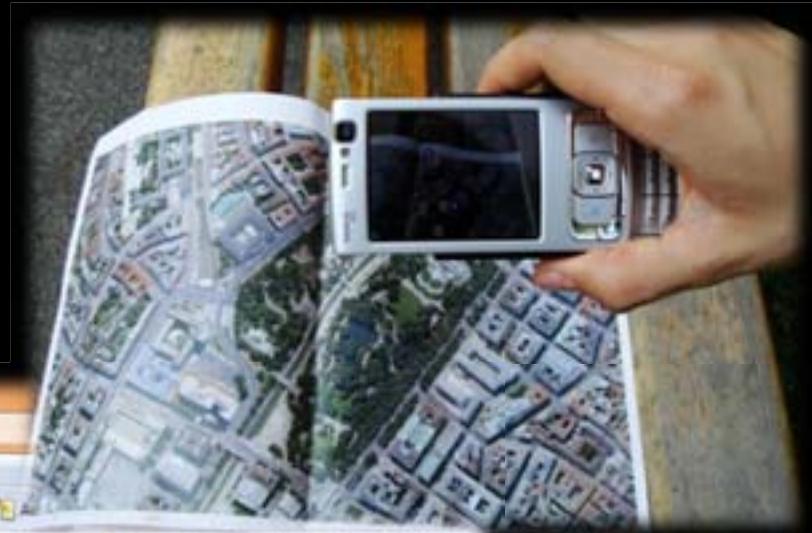
- 1400: Test
- 1404: Test2
- 1405: [New Pin]
- 1407: Simon
- 1470: [Radioactive]
- 1472: [Status]
- 1473: Default
- 1474: Default

Below this list are buttons for "Submit all changes", "Reset", and "Reload".

At the bottom left, there's a form for adding new pins:

ID	<input type="text"/>
Name	<input type="text"/>
Latitude	<input type="text"/>
Longitude	<input type="text"/>
Marker	<input type="button" value="Add Marker"/>
	<input type="button" value="Search"/>
	<input type="button" value="Choose File"/>

Below the form, there are dropdown menus for "Select Type" and "Only My Pins".



# General approach

- Creating a game using MapLens
- Focus on environmental awareness
- Promoting social interaction
- Using tangible clues

# Explored ideas

- Promoting the social interaction
  - Recognise music
  - Hunting others
  - Photograph the other team they freeze
  - Swapping items/information between groups
- Creating clues
  - Find differences in photoshopped clues
  - Tangible clues
    - Collecting water, burning paper

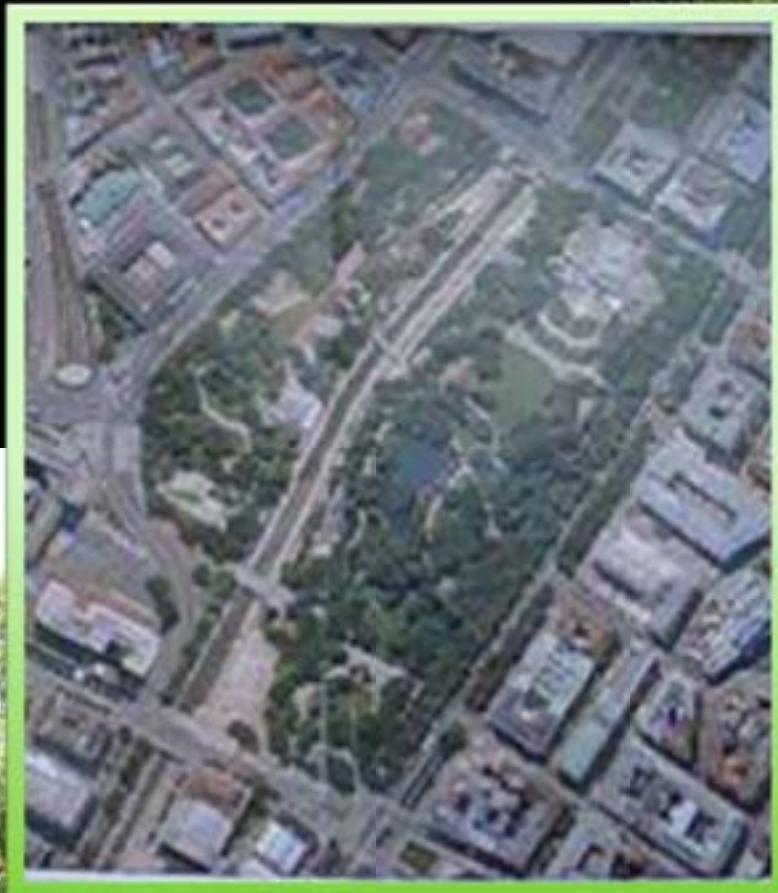
# Social maps



# Explored stories

- City dreams
  - Find a way to wake up
- Myth of Basilisk
- The Third Man movie
  - Cat & mouse
- Help Johannes Strauss to play violin
  - Find the strings from pave
    - The statue will play you music

# StadtPark



# Making-of



# The Game

- Three groups playing simultaneously



THE AIR

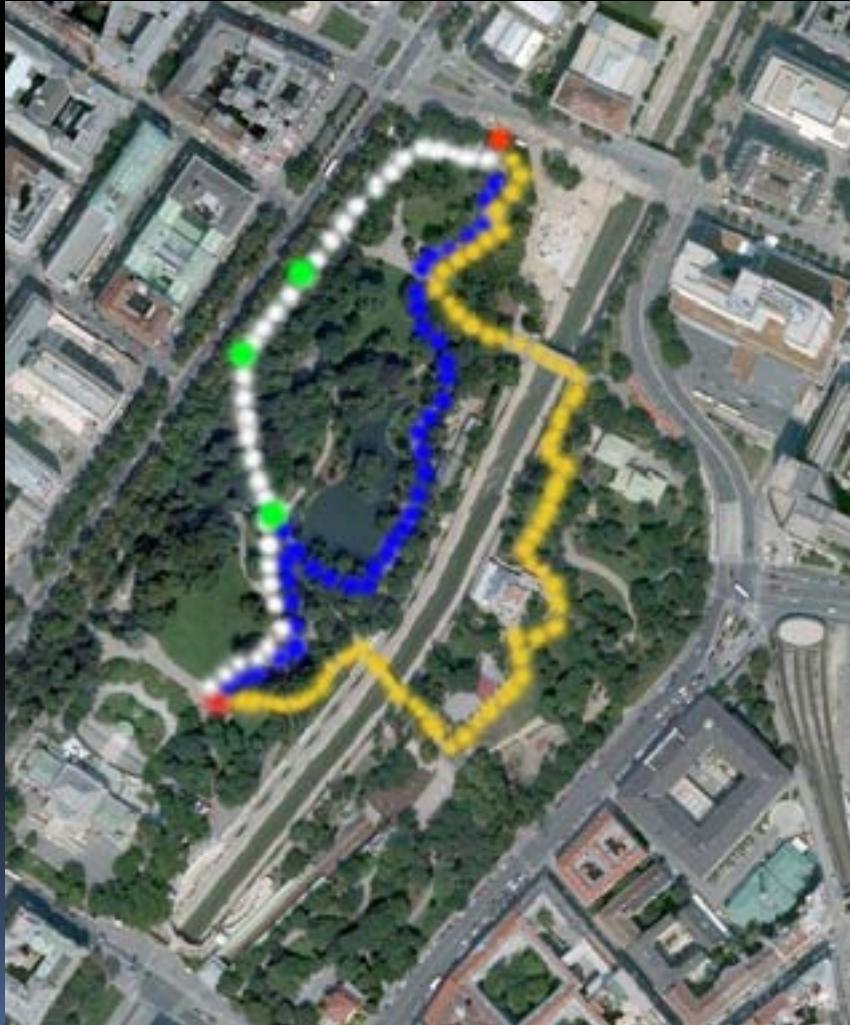


THE WATER



THE EARTH

# The Paths



# The clue book



## The Life Game

Vienna 253

For the last three years life has stopped it's natural process of birth and death all around the globe. Only death keeps happening. Scientists say life has abandoned the planet as it's not proper for it anymore.

However, Stadtsark holds the key to unleash life again. Form your team, follow the clues, and find your element. Life will come again, when the elements are combined.

Air

There is an ANGEL in the park and your mission is to find it. Remember to train it so it stays quiet for the picture.

angel

Find the Sphere and it will spell the name of a city where air is clear and breathing. Remember the key 1,5,14,3.

Slyles

Take air from the city which name the Sphere told you. Remember to walk around the station, as you can travel faster than you imagine.

Weather Station

Please help a person everyday possible with

# Icons



# Tasks



There is an ANGEL in the park and your mission is to find it. Remember to frame it so it stays quite for the picture.

UNSERE GÄRTEN

Willkommen im

**STADTPARK**

Angelegt im Zuge des Ringstraßenbaus (1863),  
als erste städtische Parkanlage,  
auf der Fläche des Wasserglacis.

Planung durch Stadtgärtner Dr. Siebeck  
und Landschaftsmaler Selleny.

# Ask Salix - real life



# The End



Thank you !